1. Start
2. Display score
3. Has the ball been hit? (decision)
4. If so, accelerate ball speed
5. If not, keep ball in place
6. Did the player score a goal? (Decision)
7. If so, add point to player score
8. If not, do not add point to player score
9. Has the player got to the winning score? (Decision)
10. If so, display game over
11. If not, continue at step 3
12. End